

2nd Generation Baneblade (Custus Pattern)



Custus Forgeworld was a small Forgeworld dedicated to manufacturing only the largest war machines before it was declared rogue and suffered the fate of exterminatus in 989M41. Castus produced two patterns of Baneblade which are still in wide use today but are becoming rarer as they are slowly lost in combat. The Mark I or Glaive is the most common while the above is the less common Mark II. Lacking the technological prowess of Mars, Castus did away with the mega battlecannon/demolisher cannon combination in favor of two battlecannons. The design proved quite a bit more reliable and is favored for long range support over its Mars cousin.

Baneblade (2 nd Generation)					
	Points	BS	Armor		
			front	side	rear
Baneblade	554	3	14	13	12

Availability: A 2nd Generation Baneblade may be taken anywhere that an Imperial Baneblade may be taken

Type: Tracked, Lumbering

Structure: 3 points.

Crew: 8 Guardsmen

Void Shields: None..

Transport: None.

Fire Points: None.

Access Points: None.

Weapons:

2x Battlecannons (1 with coaxial heavy bolter)

Heavy bolter

2x lascannons

6x bolters

Modeling: The 2nd Generation Baneblade is a Baneblade high detail kit originally produced by Armorcast.

SPECIAL RULES

Terrain: A 2nd Generation baneblade can ignore low walls, hedges, bushes, and rubble.

War Machine: As a war machine, instead of picking a target for the vehicle, pick a target for each of its weapons. Further, the 2nd generation baneblade may always fire all of its weapons and never counts as moving for the purposes of firing weapons.